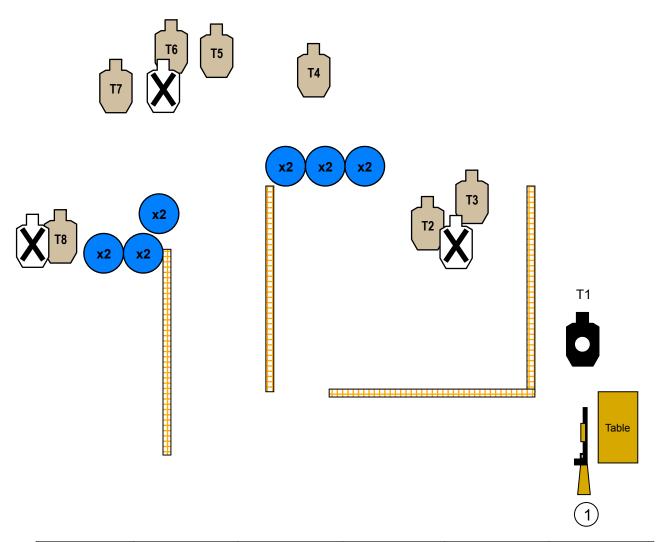


Stage #01 October 25, 2014

# Shotgun go Boom!

Bad guys are in your house, but your 1 round shotgun will not do the job.



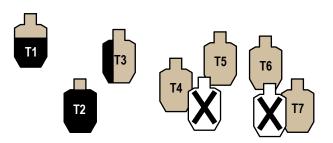
| Concealment: | Yes   | Pistol: | Loaded and<br>holstered.<br>Shotgun loaded<br>with 1 round. | Scoring:     | Vickers |  |
|--------------|---|---------|---|--------------|---------|--|
| Style:       | Freestyle   | Reload: | IDPA approved   | Min. Rounds: | 15      |  |
| Start:       | Standing at P1 - Shotgun at low ready – point towards base of T1 – safety ON  |         |   |              |         |  |
| At Signal:   | Use shotgun to engage T1 with 1 shot through the zero zone.  Put shotgun down on table with SAFETY ON, then engage T1 – T7 with 2 shots each in tactical priority using appropriate cover.                              |         |   |              |         |  |
| **Notes:     | Shot from shotgun must go through zero zone – or else a MISS, FTN and a PROCEDURAL will be incurred. If shot does not break the zero zone, the target may be re-engaged with pistol from P1. 180 degree rule in effect. |         |   |              |         |  |

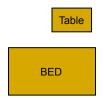
#### Tri-County Sportsman's League IDPA Scenario

Stage #02 October 25, 2014

## Laying Down On the job

You are awakened in the middle of the night to evil doers – and you must keep them away from your bedroom.





| 1 Concealment: | None   | Pistol: | Loaded and on table. | Scoring:     | Vickers |  |
|----------------|--|---------|----------------------|--------------|---------|--|
| Style:         | Freestyle  | Reload: | IDPA approved        | Min. Rounds: | 14      |  |
| Start:         | Gun, all ammo and flashlight on table. Shooter on flat on back, with fingers interlaced – head flat on bed. Shooter may lay with head at either end of bed.                                  |         |                      |              |         |  |
| At Signal:     | Pick up gun and flashlight and engage T1 – T7 in TACTICAL SEQUENCE while laying down. Flashlight MUST be in SUPPORT HAND when TAKING ALL SHOTS.  |         |                      |              |         |  |
| **Notes:       | Flashlight may be put down during reloads and clearing malfunctions.  Table can be moved to either side to accommodate left hand and right hand shooters.  180 degree muzzle rule in effect. |         |                      |              |         |  |

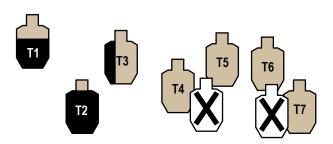
CoF designed by: : Mike Barrera

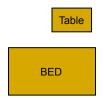
#### Tri-County Sportsman's League IDPA Scenario

Stage #02 October 25, 2014

#### Laying Down On the job

You are awakened in the middle of the night to evil doers – and you must keep them away from your bedroom.





| Concealment: | None  | Pistol: | Loaded and on table. | Scoring:     | Vickers |  |
|--------------|---|---------|----------------------|--------------|---------|--|
| Style:       | Freestyle   | Reload: | IDPA approved        | Min. Rounds: | 14      |  |
| Start:       | Gun, all ammo and flashlight on table. Shooter on flat on back, with fingers interlaced – head flat on bed. Shooter may lay with head at either end of bed. |         |                      |              |         |  |
| At Signal:   | Pick up gun and flashlight and engage T1 – T7 in TACTICAL SEQUENCE while laying down. Flashlight MUST be in SUPPORT HAND when TAKING ALL SHOTS.             |         |                      |              |         |  |
| **Notes:     | Flashlight may be put down during reloads and clearing malfunctions.  Table can be moved to either side to accommodate left hand and right hand shooters.   |         |                      |              |         |  |



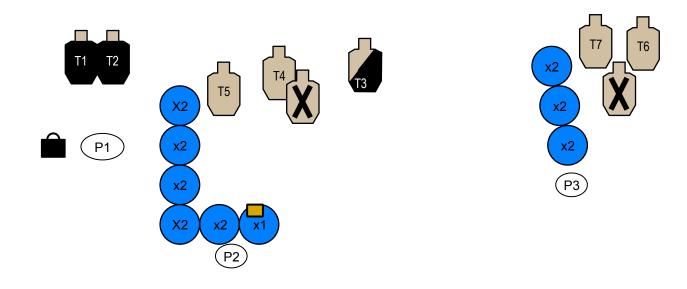
Sportsman's League IDPA Scenario

Stage #03
October 25, 2014

# Tri-County Sportsman's League IDPA Scenario October 2014

# "Gold Alley Escape"

You are surprised in a dark, Ann Arbor alley by a band of thugs. Escape the alley, save your gold, and eliminate all threats!



| Concealment: | Required   | Pistol: | Holstered     | Scoring:     | Vickers |  |
|--------------|--|---------|---------------|--------------|---------|--|
| Style:       | Freestyle  | Reload: | IDPA Approved | Min. Rounds: | 14      |  |
| Start:       | Standing at P1, pistol holstered and loaded to division capacity, grocery bag in weak hand   |         |               |              |         |  |
| At Signal:   | Draw and engage T1-T2 with two shots each in tactical sequence while retreating and holding the grocery bag.  Proceed to P2, drop the grocery bag, and engage T3 – T5 in tactical priority.  Retrieve your gold ingot from the barrel and hold in your strong hand.  Proceed to P3 and engage T6 and T7 with 2 shots each in tactical priority – weak hand only! |         |               |              |         |  |
| **Notes:     | 180 degree muzzle rule is in effect  |         |               |              |         |  |

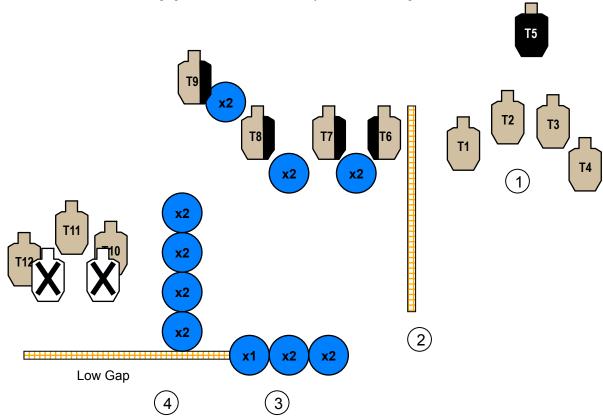


#### Tri-County Sportsman's League IDPA Scenario

Stage #04 October 25, 2014

#### Close Encounters of the 5th Kind

Engage 3 Clusters of Bad Guys at Close Range..



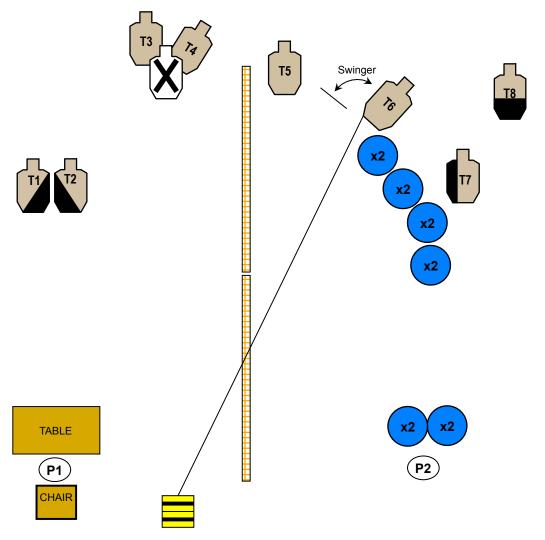
| Concealment: | Yes  | Pistol: | Loaded and<br>Holstered | Scoring:     | Vickers |  |
|--------------|--|---------|-------------------------|--------------|---------|--|
| Style:       | Freestyle  | Reload: | IDPA approved           | Min. Rounds: | 12      |  |
| Start:       | At P1, hands at side.  |         |                         |              |         |  |
| At Signal:   | Standing at P1, Engage T1 – T4 using CLOSE QUARTERS RETENTION with 1 shot each ANY ORDER. Then engage T5 with 1 head shot FREESTYLE.  Move to P2 and engage T6-T8 with 1 shot each in TACTICAL PRIORITY.  Move to P3 and engage T9 with 1 shot each in TACTICAL PRIORITY.  Move to P4 and engage T10 –T12 with 1 shot each WHILE KNEELING in TACTICAL PRIORITY |         |                         |              |         |  |
| **Notes:     | After T1-T5 have been engaged, the area between P1 and P2 is considered a cover area.  180 degree rule in effect.  |         |                         |              |         |  |



### Tri-County Sportsman's League IDPA Scenario Lunch Break Outbreak

Stage #05 October 25, 2014

Eating lunch in the break room when violence erupts.



| Concealment: | Yes  | Pistol: | Loaded and holstered | Scoring:     | Vickers |  |  |
|--------------|--|---------|----------------------|--------------|---------|--|--|
| Style:       | Freestyle  | Reload: | IDPA Approved        | Min. Rounds: | 8       |  |  |
| Start:       | Sitting at table, both hands holding sandwich.   |         |                      |              |         |  |  |
| At Signal:   | Engage T1 -T4 with 1 round each while seated at P1.  Reload may performed while seated or standing at P1.  Step on activator, and while moving to P2 and engage targets T5 – T6 with 1 round each when visible.  Targets T3 – T4 may also be re-engaged while on the move from P1 to P2 (Note -T1 & T2 may only be engaged while seated at P1.)  Engage T7-T8 in tactical priority from P2.  All targets one round each minimum. |         |                      |              |         |  |  |
| **Notes:     | 180 muzzle safe plane rule is in effect.   |         |                      |              |         |  |  |