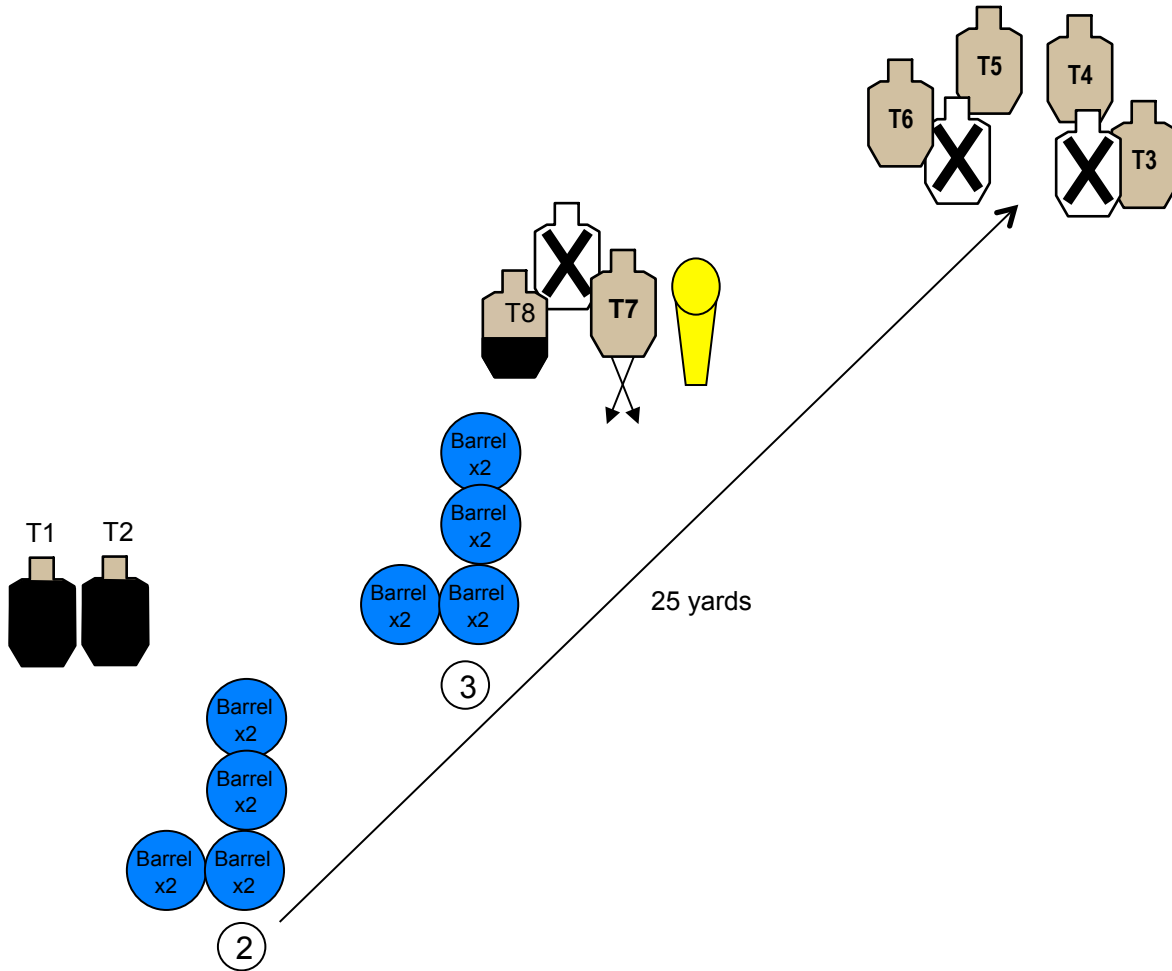




Tri-County Sportsman's League IDPA Scenario Close and Far

You are caught face to face with bad guys, engage them quickly then take down his friends before they get close.

Stage #01
July 26, 2014



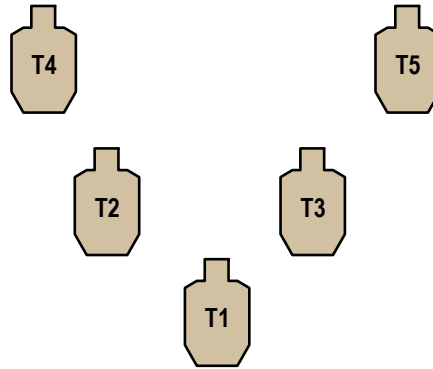
1

Concealment:	Required	Pistol:	Loaded and holstered	Scoring:	Vickers
Style:	Freestyle	Reload:	IDPA approved	Min. Rounds:	17
Start:	Standing at P1 hands on the side with 4 rounds loaded.				
At Signal:	Draw & engage T1 & T2 on the move to P2. At P2 engage T3-T6 tactical priority. Move to P3 and engage popper first and T7 & T8 in any priority				
**Notes:	Shooter may re-engage T1 & T2 at P2. tactical priority T3-T6 can be re-engaged at P3 as long as they have been fully engaged at P2. 180 degree Muzzle Safe Plane rule in effect.				



Tri-County Sportsman's League IDPA Scenario
Jerry's V-Drill

Stage #2
 July 23, 2014



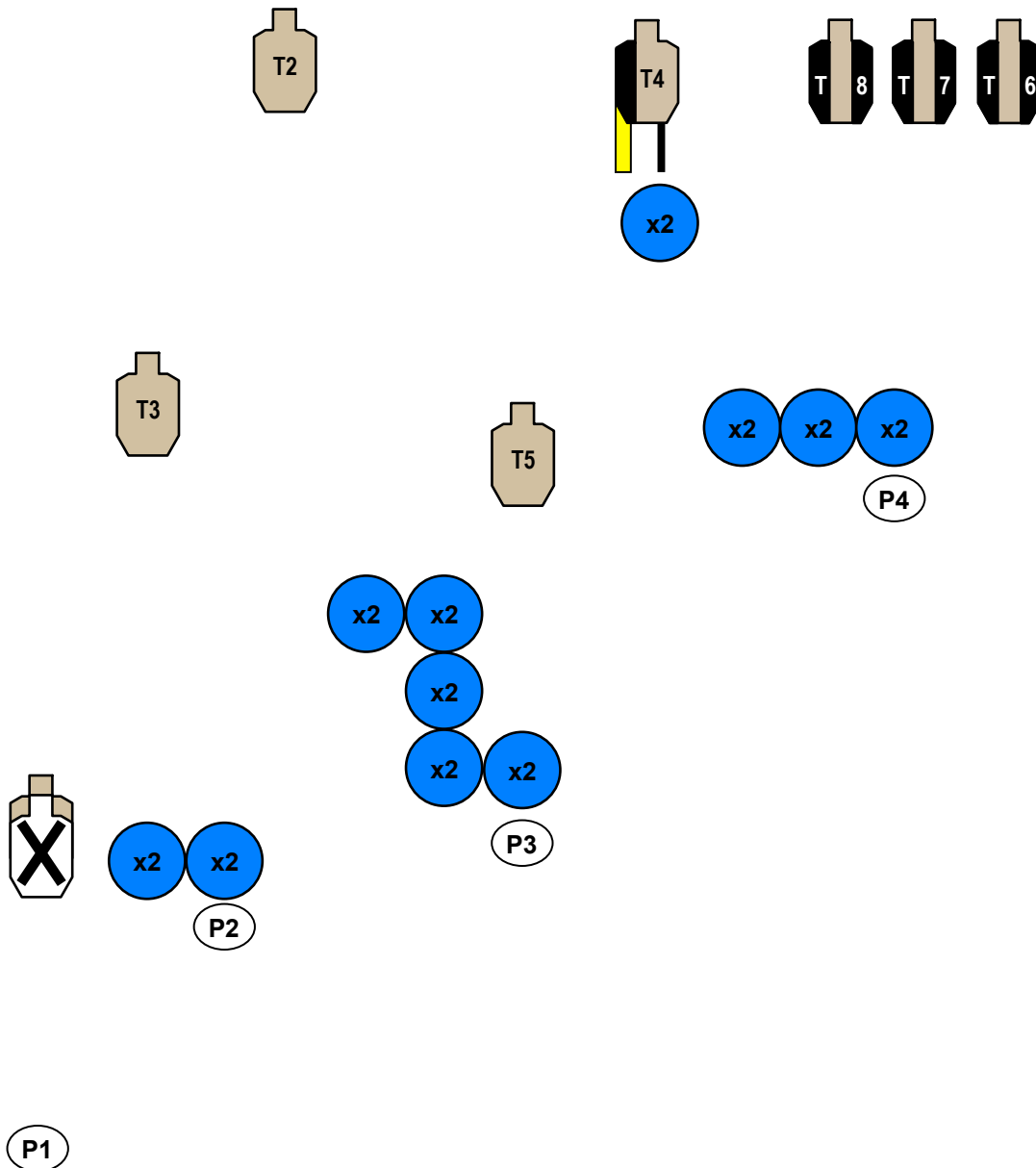
P1

Concealment:	Not Required	Pistol:	Loaded and holstered	Scoring:	Limited Vickers
Style:	Freestyle	Reload:	IDPA Approved	Min. Rounds:	17
Start:	Standing at P1 hands relaxed at sides.				
At Signal:	Shooter begins and remains at P1 facing downrange. Upon signal, draw and engage T2-T5 in tactical priority with 2 rounds each. T1 must be engaged with 2 rounds before and after engaging each other target. Targets in the same plane (T2/T3 and T4/T5) are equivalent threats.				
**Notes:	180 degree muzzle safe point				



Tri-County Sportsman's League IDPA Scenario
Down & Dirty

Stage #3
 July 23, 2014

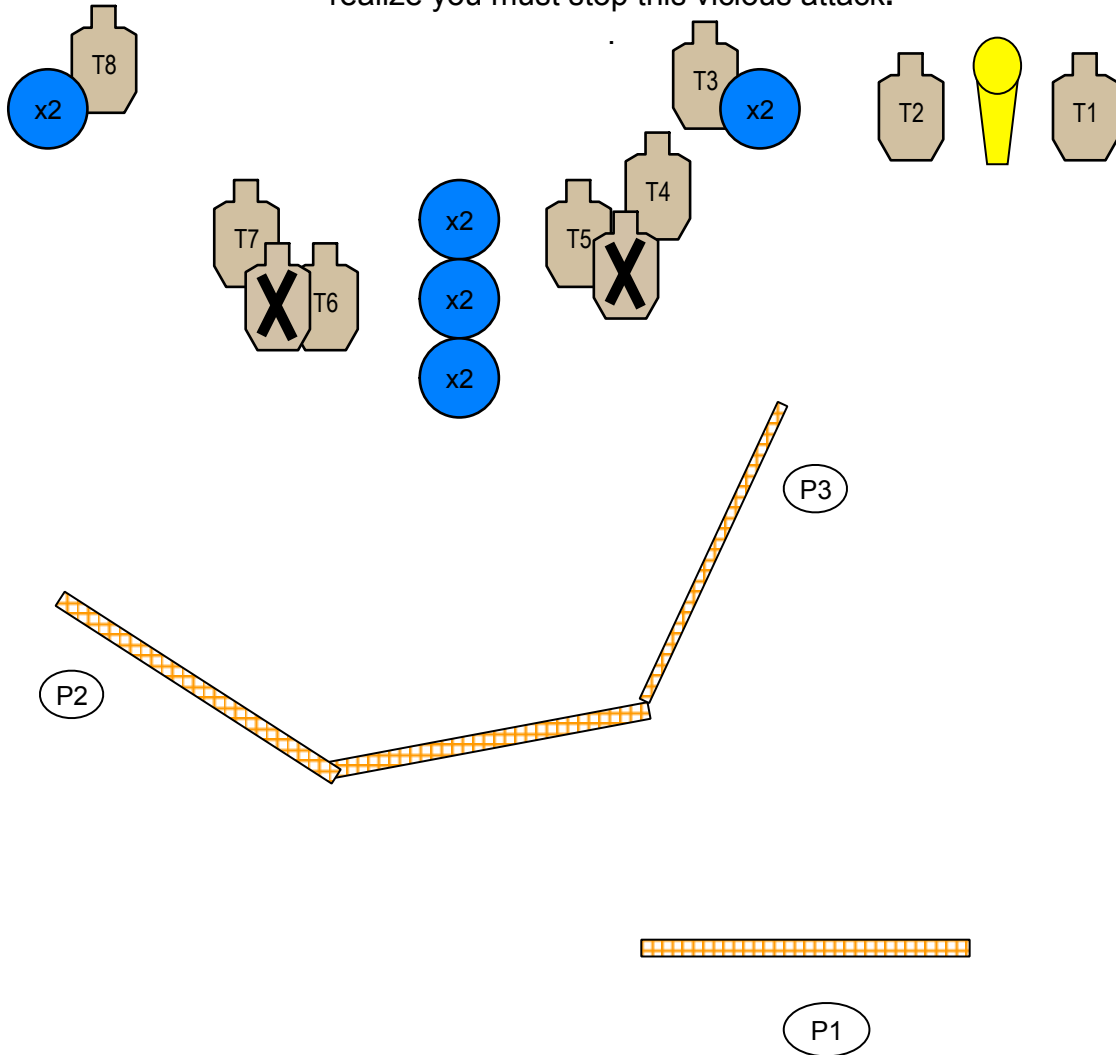


P1

Concealment:	Required	Pistol:	Loaded and holstered	Scoring:	Vickers
Style:	Freestyle	Reload:	IDPA Approved	Min. Rounds:	17
Start:	Standing at P1 hands at surrender				
At Signal:	Engage T1 with 2 shots while standing at P1 At P2 engage T2 – T3 with 2 shots each in tactical priority At P3 engage Mini Popper then T4 – T5 with 2 shots each in tactical priority At P4 engage T6 – T8 with 2 shots each in tactical priority				
**Notes:	180 degree muzzle safe point Steel must fall to score				

“Shopping Mall”

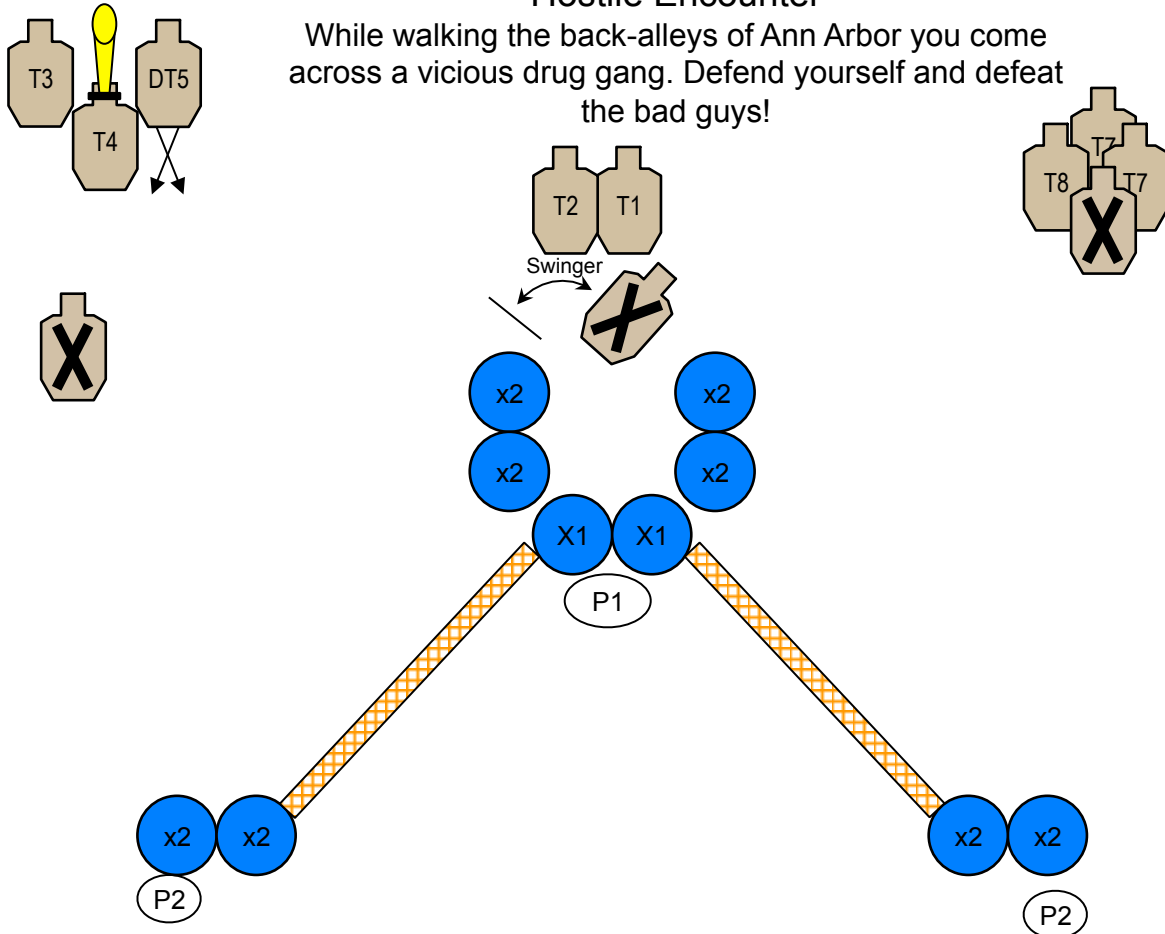
You are at your local mall browsing the display of needless junk at one of the kiosks, when several assailants fire off some rounds into the air, shouting this is a robbery. At this point you realize you must stop this vicious attack.



Concealment:	Yes	Pistol:	Loaded and holstered	Scoring:	Vickers
Style:	Freestyle	Reload:	IDPA Approved	Min. Rounds:	17
Start:	Standing at P1 (behind wall) hands relaxed at sides				
At Signal:	At the signal, draw and engage T1-T2 and PP1 from cover (behind and over top of wall), in any order. From P2 and P3 engage T3-T8 using the walls as cover, in tactical priority.				
**Notes:	Shooter may go to P2 or P3 in any order. 180 degree muzzle safe plane rule in effect.				

“Hostile Encounter”

While walking the back-alleys of Ann Arbor you come across a vicious drug gang. Defend yourself and defeat the bad guys!



Concealment:	Required	Pistol:	Holstered	Scoring:	Vickers
Style:	Freestyle	Reload:	IDPA Approved	Min. Rounds:	16
Start:	Standing at P1, pistol holstered and loaded to division capacity, activator line in strong hand				
At Signal:	Pull activator line with strong hand to activate swinger While retreating, draw and engage T1-T2 with two shots each in tactical sequence Proceed to either P2 and engage T3 – T8 in tactical priority. You may go either right or left but must engage all targets on both sides to complete the COF> Shoot through T4 to activate DT5.				
**Notes:	180 degree muzzle rule is in effect				